

Hottest Real-World Applications of Deep Learning

Mohammad Shokoohi-Yekta

AIExperience, Tehran 2022



CREATED WITH
AVATARIFY APP





Soon, we will be
ashamed of telling our
kids: we used to drive
cars and we had to visit
doctors to get
monitored!

Outlines



What's up Deep Learning?



Deep Learning & Saving Lives



Deep Learning in Industry

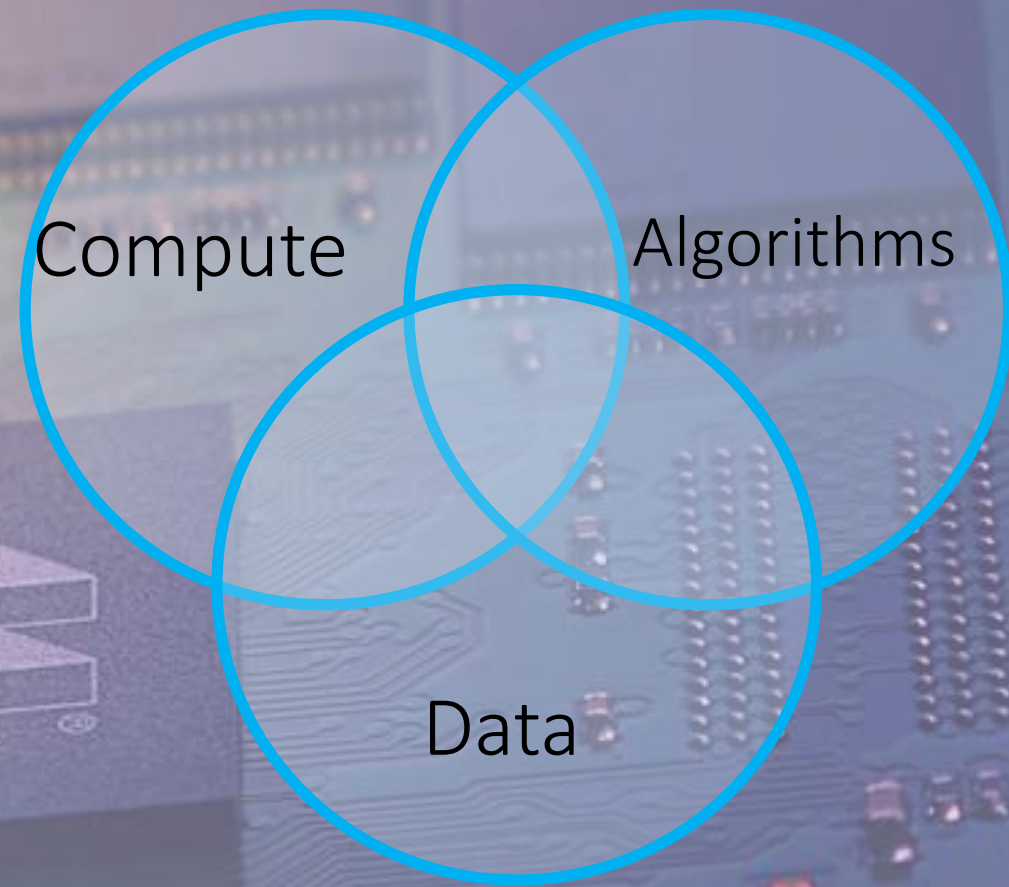


Next Trends & Challenges of Deep Learning



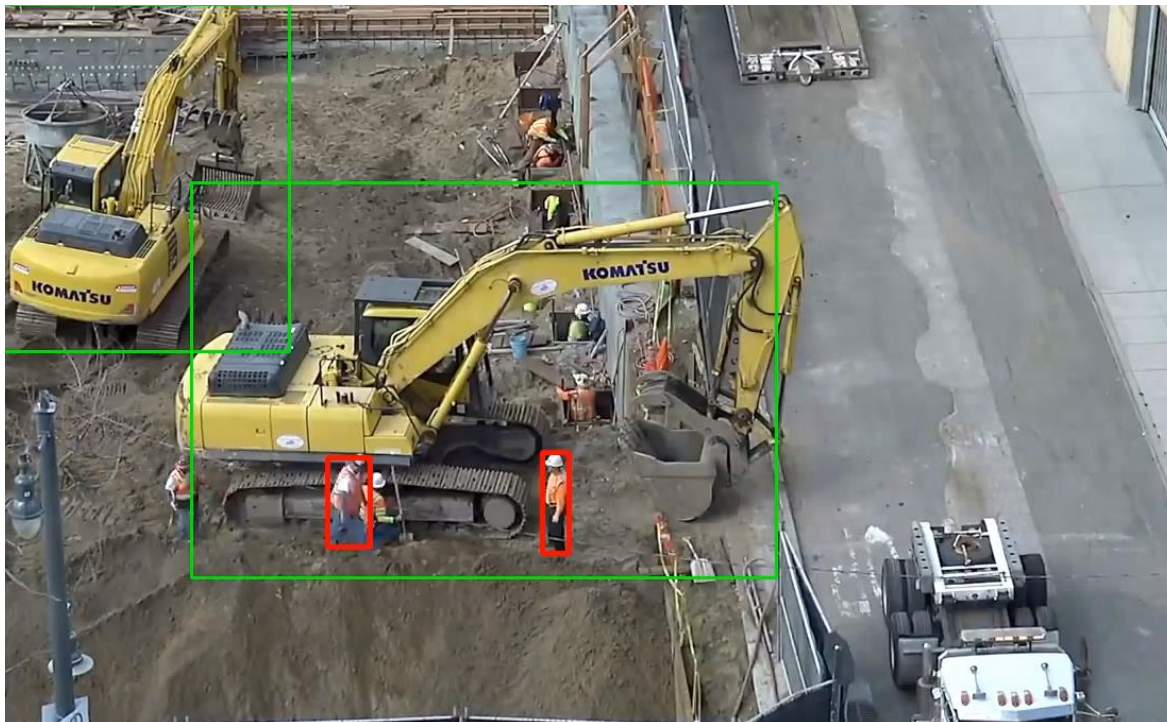
Industrial Takeaways

Trinity of Deep Learning





Safety Monitoring Applications of Deep Learning



Where Does Big Data Come From?



1 Autonomous Car

=



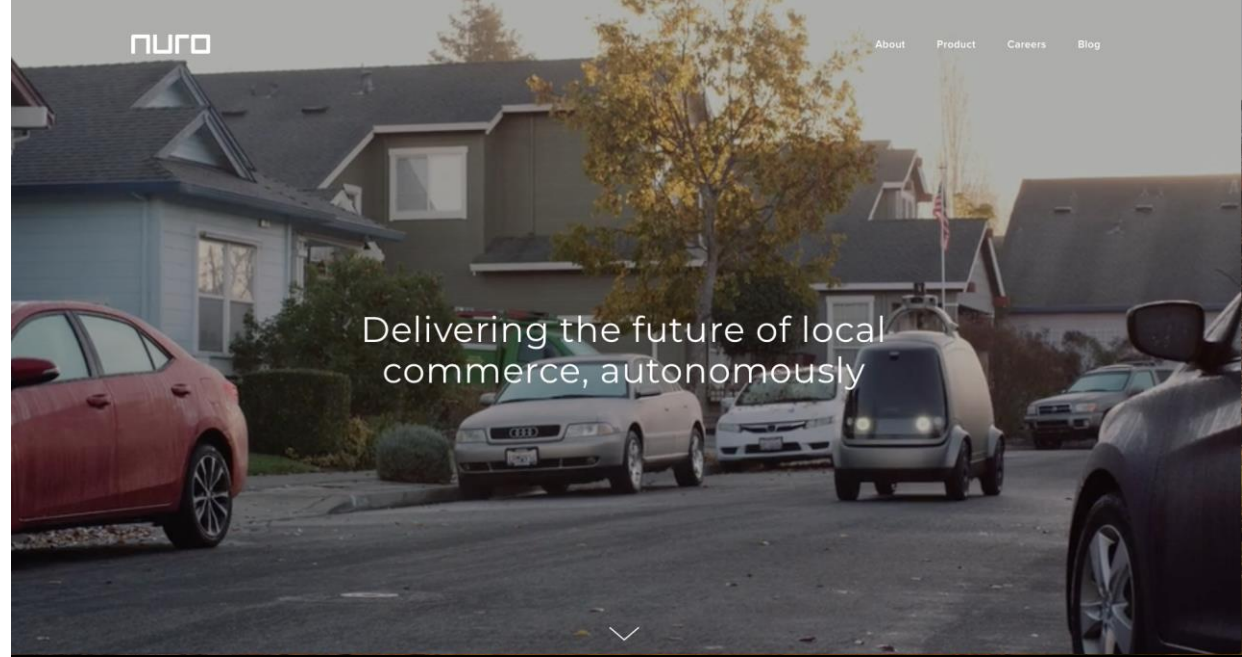
2666 Internet Users

■ June 11, 2018, 4:00 AM PDT

Nuro's Driverless Cars Don't Have to Worry About Passenger Safety

● Delivering pizzas instead of people, this robot could make on-demand orders profitable.

By Mark Bergen





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Industrial Takeaways



Who Saves More
Lives, Deep Learning
or Doctors?

Prediction in Sensors Data

More than 1.2 million people die each year in car accidents!

Short term prediction can save many lives before an accident actually happens!



- M. Shokoohi-Yekta, et al. Discovery of Meaningful Rules in Time Series, SIGKDD 2015.
- Z. Yuan, et al. Hetero-ConvLSTM: A Deep Learning Approach to Traffic Accident Prediction on Heterogeneous Spatio-Tem, SIGKDD 2018.

We need to make our
human bodies interesting ...
People know more about
the air in their tires than
about their blood pressure
or sugar levels



Bernard Tyson
CEO, Kaiser Permanente. 1959 - 2019



A close-up, artistic photograph of a human eye. The eye is looking directly at the camera. It has a green contact lens. The iris is visible through the lens, showing a mix of green and brown. The eyelashes are dark and long. The background is dark and out of focus.

Predicting Diabetic Retinopathy (DR)

4.1 M people in the US have developed DR

Current ML model is able to classify DR from CT with 88% accuracy

DL model is able to predict DR before the doctor

Prevent Future Pandemics

Coming 2025



Outlines



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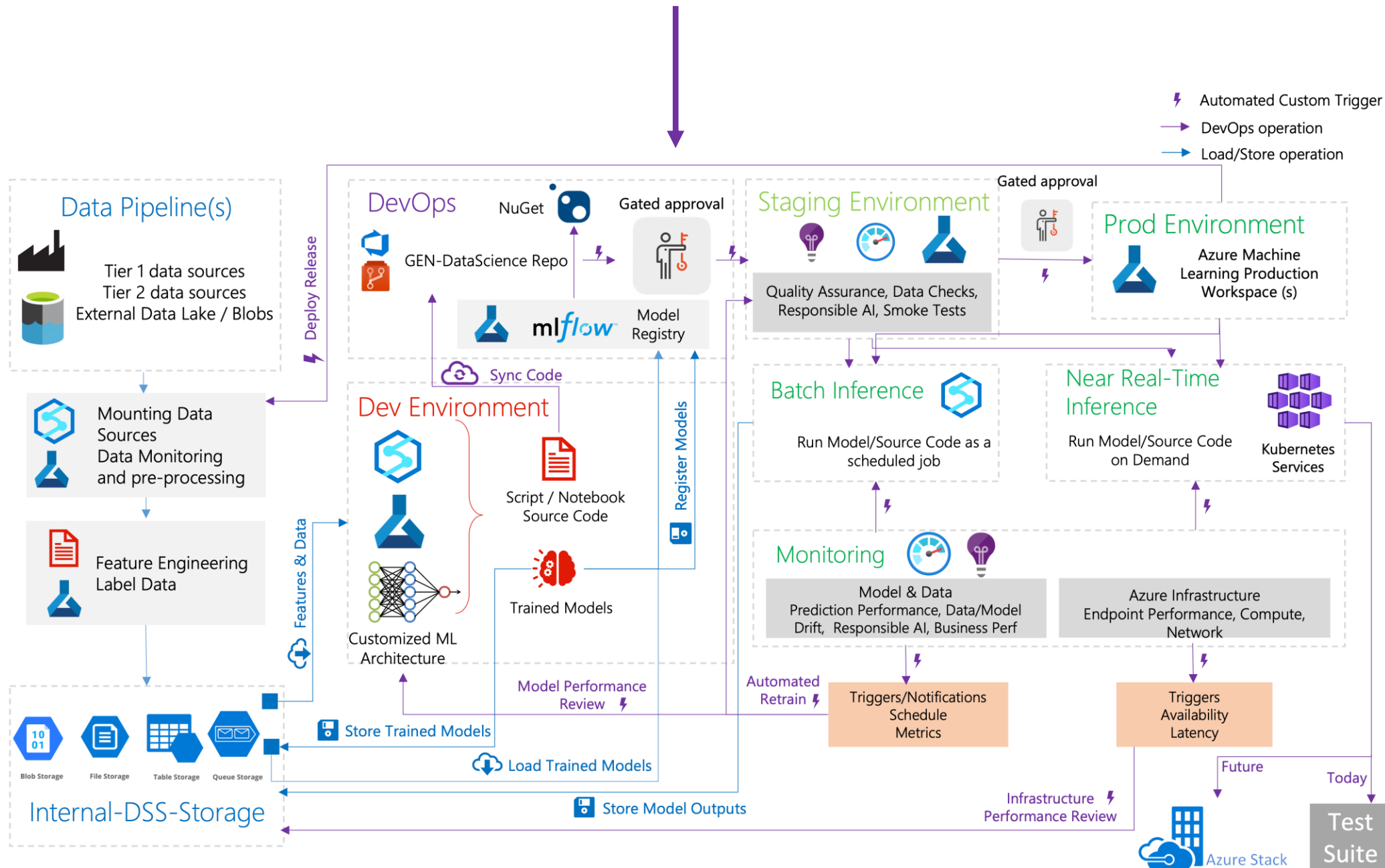


Next Trends & Challenges of Deep Learning



Industrial Takeaways

Industry vs Academia



Defining Computer Science

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Abstract
This paper explores the use and purpose of a definition of computer science from the perspective of an undergraduate student. In order to give access to the topic, the nature and purpose of definitions are explored. Historical examples of computer science definitions are given. The paper concludes with an examination of how students define computer science and how we should use these definitions in computer science education.

1. Introduction
The debate over the definition of computer science is as old as our discipline itself. This paper tries to approach this subject from a point of view that has not been widely explored. Namely, what do our students think the definition of computer science is? The paper starts with an examination of the very nature of definitions.

2. Definitions
The first thing to remember when developing a definition is that definitions are a human invention. A definition is an arbitrary process that serves to include some cases and to exclude other cases [4]. In other words, a definition must not simply tell us what something is, it must also tell us what it is not. This dual function of a definition is difficult to achieve and there is often a struggle between a narrow definition and a broad definition. A narrow definition will be specific and make clear whether or not a case will be included in the concept. The problem with a narrow definition is that some legitimate cases of the concept may be excluded by the definition. On the other hand, a broad definition will include all relevant cases but might also include some concepts that are marginally legitimate at best.

An example of a narrow definition of computer science is one given by Edgar Dijkstra. In his definition, Dijkstra prefers to limit our discipline to an intellectual exercise. In 1967, he wrote "...the core challenge for computing science is hence a conceptual one: what (abstract) mechanisms we can conceive without getting lost in complexities of our own making" [1]. The problem with Dijkstra's definition is that it ignores implementation issues. These issues are very important to many computer scientists.

A good example of a broad definition is the one given by Newell, Perlis, and Simon in 1967. Their definition simply states that "computer science is the study of computers." [6] While simple and elegant, this definition would include many cases that most people would not consider being computer science. Another problem with this definition is that it is too broad.

In an interesting report from the ACM/IEEE-CS Curriculum 2001 task force, computer science is defined as "an integral field of study that draws its foundations from mathematics, science, and engineering" [9]. This is an example of a broad definition. It assumes that one can define mathematics, science and engineering and it implies that wherever these three disciplines intersect you have computer science. Another problem with this definition is that it is too broad.

Finally, an example that can be considered both narrow and broad is given by Long et al. in their 1987 paper, they wrote that the central intellectual role of computer science is "the study and application of languages and methods for making precise and understandable descriptions of things." [7] It is narrow in the sense that it leaves out important computer science topics such as ethics in computing. It is broad in that it allows almost any topic from science to be included. What is science if not an attempt to use methods to make precise and understandable descriptions?

In addition to the function of a definition, there are many types of definitions. Some of the more common types are symbolization, similarity, spatial relations, temporal relations, and causation. Symbolization is when an object is defined by physically pointing to an example of the concept. If you are trying to define "apple" and you point to an apple, you are symbolically defining the term "apple". Similarity is when a concept is defined by examining similarities among objects. If you are trying to define "red" you might point to a red shirt, a red car, and a red house. When you use relations (spatial, temporal, or causation) you describe a concept by its relation to other concepts.

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Automatic Optical Inspection



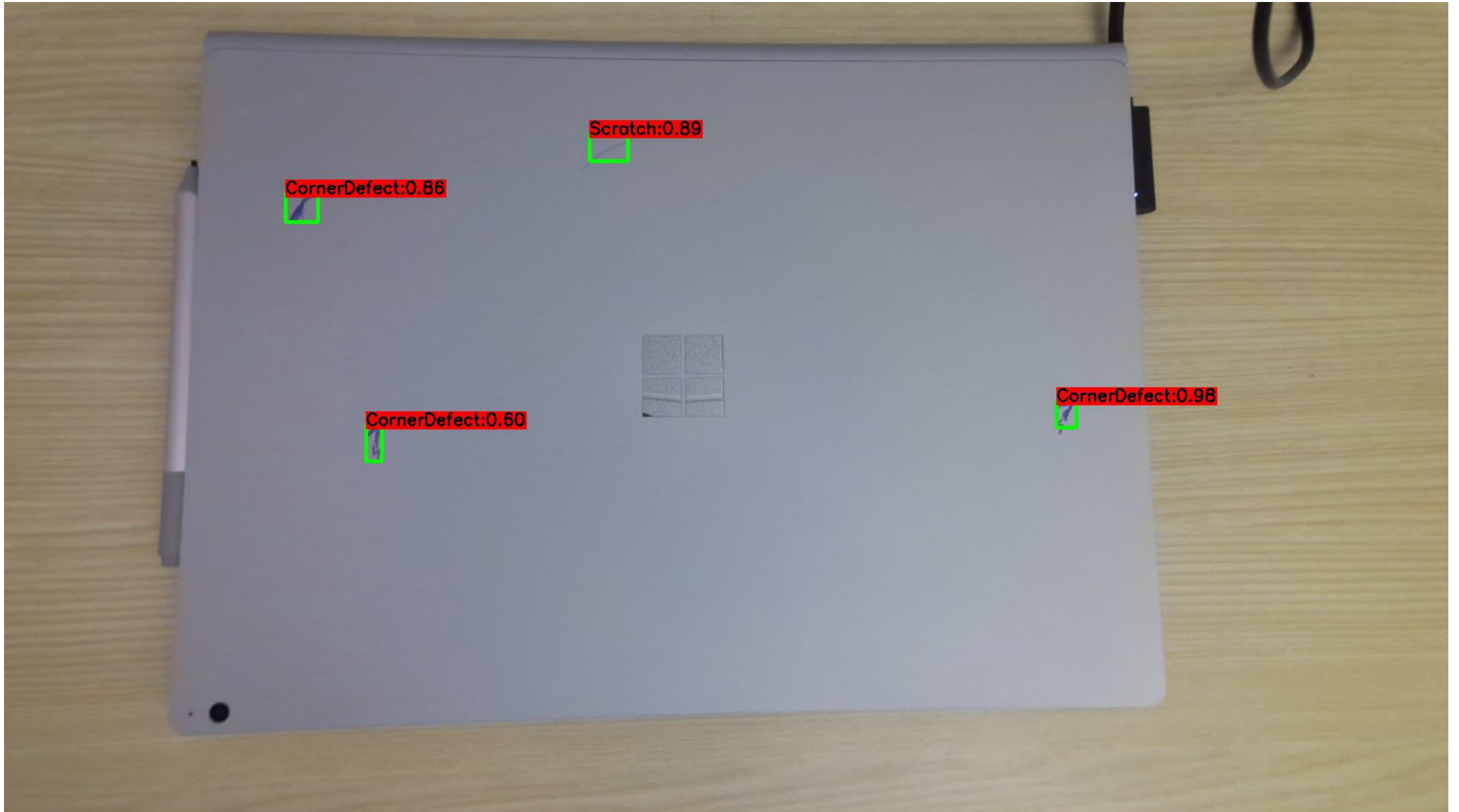
YOLO: Real-Time Object Detection

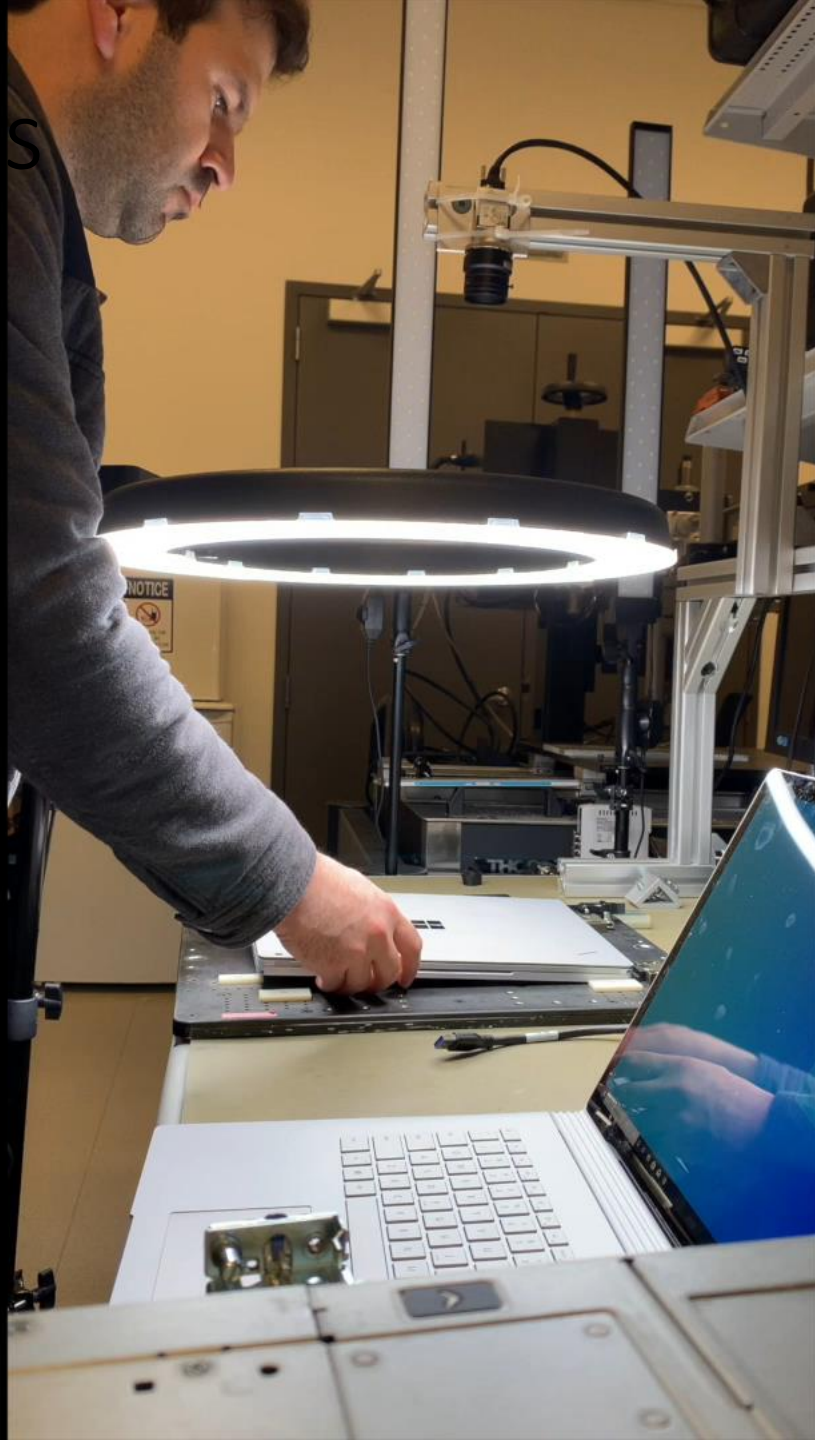
You only look once (YOLO) is a state-of-the-art, real-time object detection system. On a Pascal Titan X it processes images at 30 FPS and has a mAP of 57.9% on COCO test-dev.

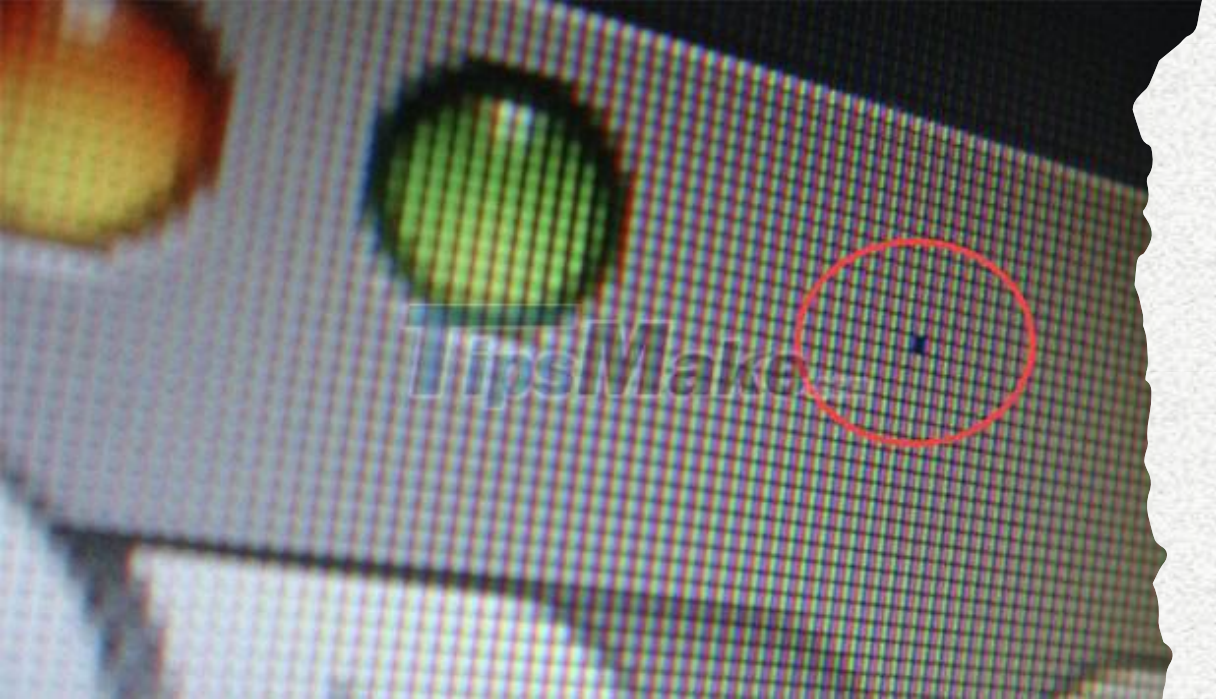
You Only ~~Live~~ Once
^
Look

- more than 1000x faster than R-CNN
- 100x faster than Fast R-CNN

First AOI Demo







Automated Display Testing

- Inspect 12 different display defects
- A manual process done by 7 operators in a black tent
- Combination of DL and CV algorithms
- Resistance from partners
- Data Collection mode
- Turning point
- Running in production for the past year

Highlights

- ✓ Fully internal solution
- ✓ Uses state-of-the-art algorithms
- ✓ Models learn over time and become smarter
- ✓ Conveys the factory of the future

0%

Escapes

40%

Improved
accuracy

90%

Reusability

12

CTXs covered

55%

Test Time
Reduction

2M

Images
Captured &
Analyzed

5

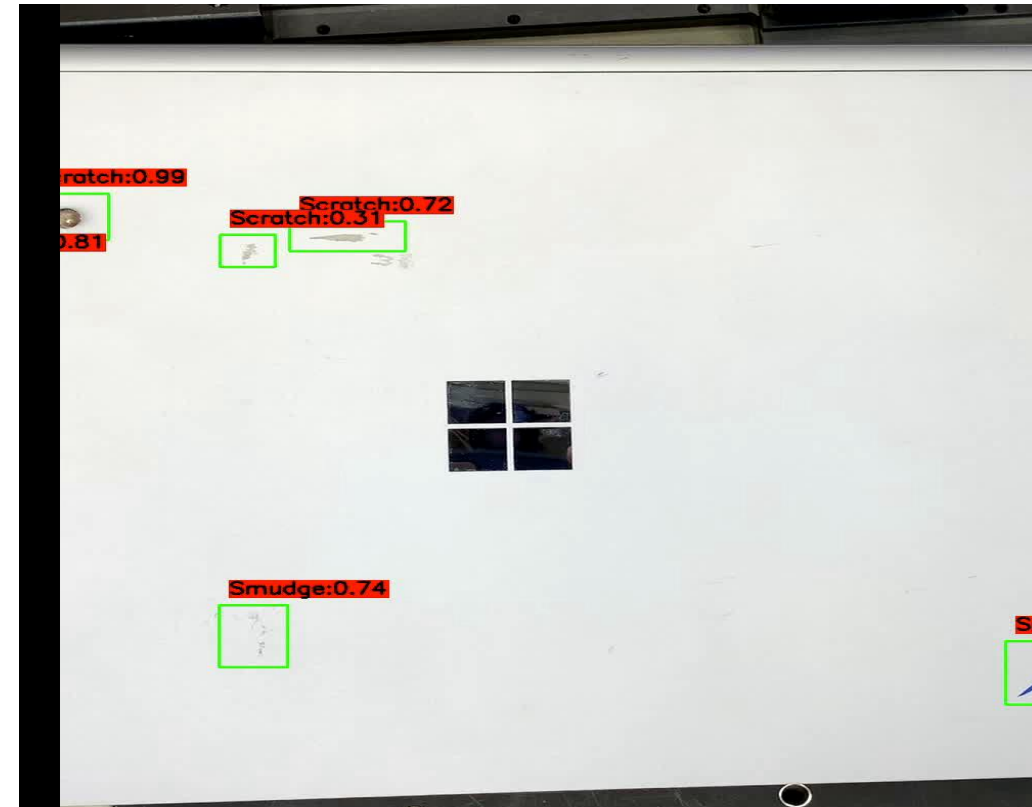
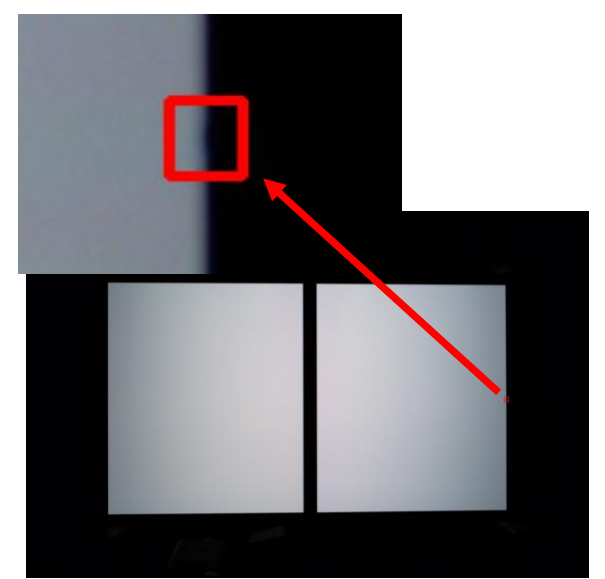
Programs
onboarded
ADT

Future Testing Solution



Automated Display Testing (ADT)

Cosmetic AOI



Outlines



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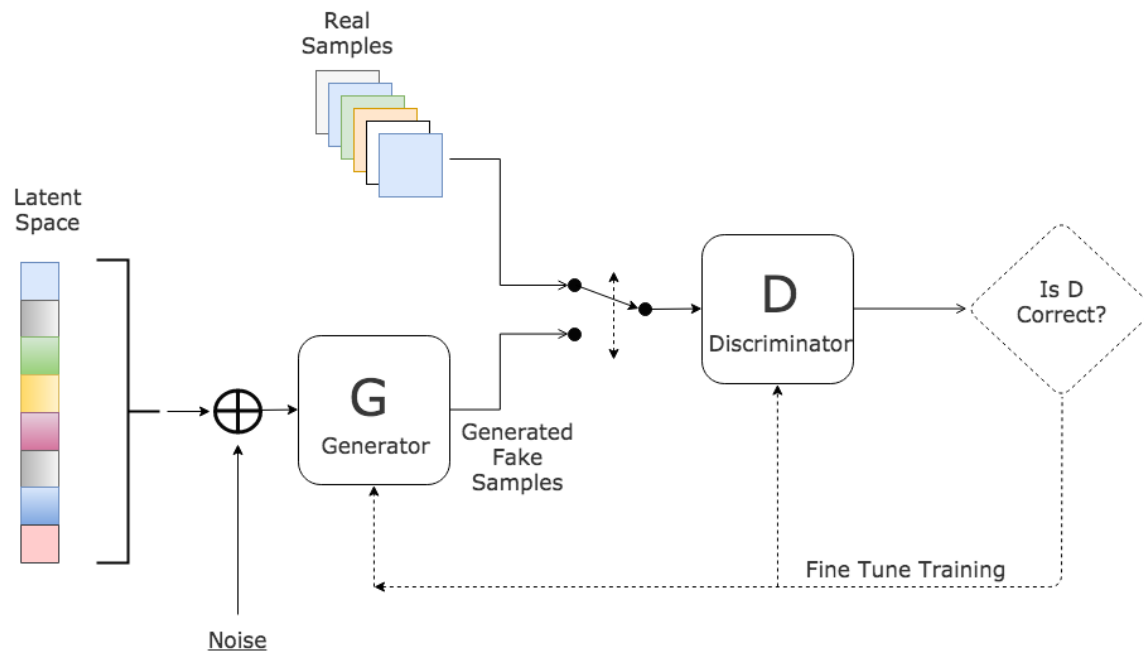


Next Trends & Challenges of Deep Learning



Industrial Takeaways

Generative Adversarial Network



What are GANs?

- Deep learning GANs is one the biggest breakthrough technologies of 2018, as per MIT Technology Review's [annual list](#) of top 10 tech



GANs Rapidly Evolving

Deepfakes

10 YEARS AGO

Produced by studios

Dozens to
hundreds of hours

TODAY

Produced by *anyone*,
with widely-available
AI-based tools

Minutes

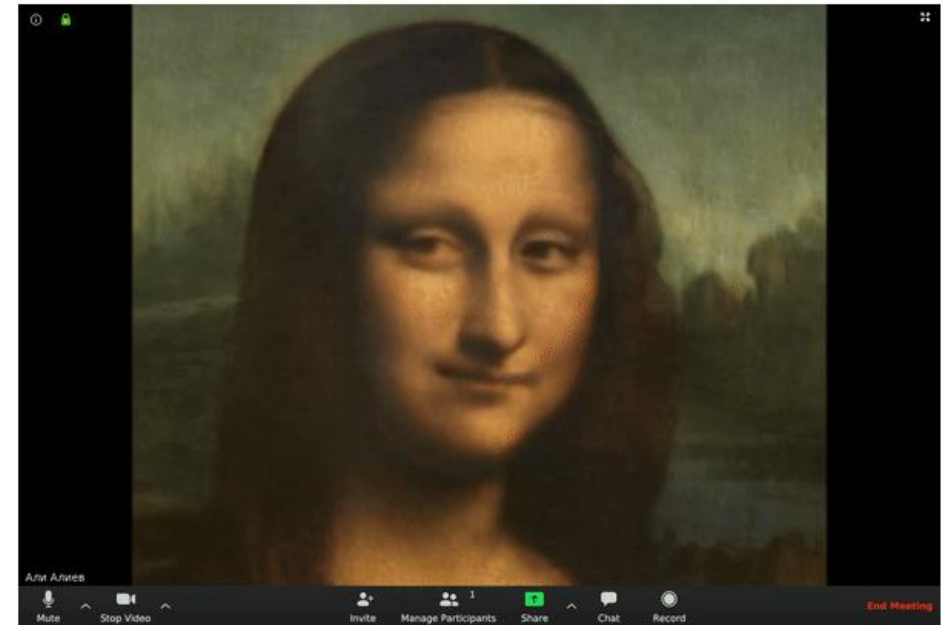
Avatarify

avatarify


run_windows.bat

remove cam opt

README.md



 [Open in Colab](#)

 [slack](#) [join](#)

 [Demo](#)

 [AI-generated Elon Musk](#)

Avatarify

Photorealistic avatars for video-conferencing [apps](#). Democratized.

Based on [First Order Motion Model](#).

Created by: [GitHub community](#).

Next Frontier in DL

AI Algorithm

=

Data

Unsupervised: Concept Learning, Disentanglement Learning

+

Priors

Robust: Recurrent Feedback, Uncertainty Quantification

+

Task

Adaptive: Multi Task & Domains, Life-Long Learning

Ultimate of AI



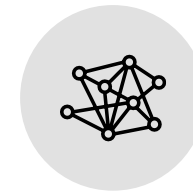
Learning with
Limited Supervision



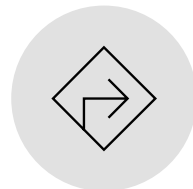
Disentanglement
Learning



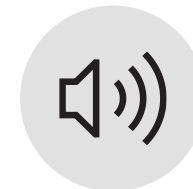
Concept Discovery



Task Inference



Learning to
Compose



Robustness to
Noise

Outlines



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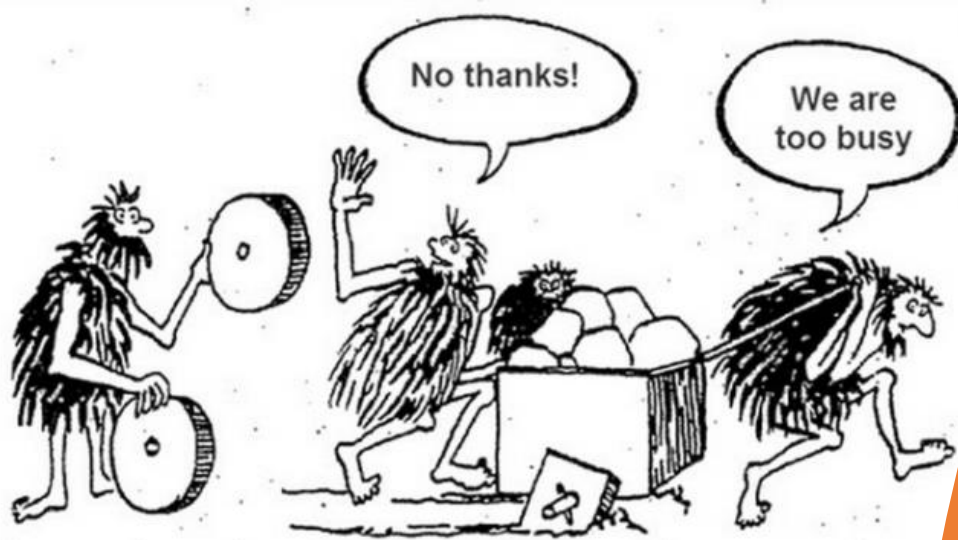


Industrial Takeaways

A silhouette of a person pushing a large ball up a hill, symbolizing the challenges of a Proof of Concept phase.

If you run in to Y challenges during the POC (Proof of Concept) phase, expect at least $10 \times Y$ challenges in production/deployment

- Models throwing exceptions
- Growing failure rates over time
- Fine-tuning models over time
- Data collection for fine-tuning
- Educating manufacturing people on the m
- ...



Reach me @:

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Takeaways

- Try to avoid Deep Learning, if ML is an option
- The future of Deep Learning is unsupervised
- Disentanglement Learning is the next trend
- Academia and industry are VERY two different worlds
- Take advantage of all the great open source tools out there, don't re-invent the wheel.

متشکرم, Obrigado, Tack , Thanks, شكراً,
Gracias, Bedankt, धन्यवाद, σας
ευχαριστώ, 谢谢, dziękuję

What the caterpillar calls the end of the world, the master calls a butterfly.

- Richard Bach